

GEP Visual and Performing Arts

Note: As of Fall 2023, up to 3 credit hours of the Visual and Performing Arts GEP category may be counted towards the GEP Humanities Requirement. For students matriculated prior to Fall 2023, the Visual and Performing Arts GEP category is part of the Additional Breadth Requirement (<http://oucc.dasa.ncsu.edu/additional-breadth/>).

Requirement

- A total of three credit hours in the Additional Breadth category must be selected from the university approved GEP course lists grouped as "Humanities/Social Sciences/Visual and Performing Arts" or the "Mathematics/Natural Sciences/Engineering".
- Special Note: If a student changes a General Education course except for HES courses from a letter grade to credit-only (S/U), then the course will not satisfy the GEP requirements. Consult your academic advisor if you have questions.

Double-counting

- A course taken to satisfy this requirement may also satisfy the Global Knowledge or U.S. Diversity co-requisite if the course also exists on either university approved GEP co-requisite course list.
- A course required in the Major or taken to fulfill another GEP category cannot be double-counted to fulfill the Additional Breadth requirement even if the course appears on more than one GEP course list. An additional course must be taken.

Rationale

The Visual and Performing Arts constitute a separate, unique, and independent mode of inquiry distinct from both the Humanities and Social Sciences and the Science, Technology, Engineering, and Mathematics disciplines. Being conversant in the symbolic languages of the Arts is as important as familiarity with other modes of inquiry. Many of the most profound expressions of meaning and value are embodied in the arts, and developing sensitivity and responsiveness to these through visual and performing arts courses encourages students' aesthetic sensitivities, critical judgment, and creativity. Courses in the arts also provide students with an understanding of the cultural and historical dimensions of artistic expression.

Category Objectives

Each course in the Visual and Performing Arts category will provide instruction and guidance that helps students to:

- deepen their understanding of aesthetic, cultural, and historical dimensions of artistic traditions; and
- strengthen their ability to interpret and make critical judgments about the arts through the analysis of structure, form, and style of specific works; and
- strengthen their ability to create, recreate, or evaluate art based upon techniques and standards appropriate to the genre.

Code	Title	Hours	Counts towards
ADN 275	Survey of Fibers in Art and Design	3	GK
AFS 260	History of Jazz	3	USD
ARC 140	Experiencing Architecture	3	
ARC 141	Introduction to Architectural History	3	GK
ARS 251	The Arts of a World Capital: London	3	HUM, GK
ARS 252	The Arts of Vienna 1900	3	GK
ARS 259	The Arts and Politics	3	
ARS 306	Music Composition with Computers	3	
ARS 351	Arts, Ideas and Values	3	
ARS 353	Arts and Cross-Cultural Contacts	3	GK
ARS 354	The Arts and the Sacred	3	GK
ARS 410	Art and History of World Puppetry	3	GK
COM 110	Public Speaking	3	
COM 364	History of Film to 1940	3	GK
COM 374	History of Film From 1940	3	GK
D 231	Design History for Engineers and Scientists	3	
DAN 120	Movement Improvisation	2	
DAN 122	Dance and Society	3	GK
DAN 230	The Horton Dance Technique and Legacy	3	USD, , USD, VPA
DAN 232	Dance on Screen	3	IP
DAN 260	Hip-hop Dance	1	HES
DAN 265	Ballet II	1	HES
DAN 272	Dance Composition - Solo Forms	2	
DAN 276	Jazz Dance II	1	HES
DAN 305	Dance Repertory and Performance	1	
DAN 310	Panoramic Dance Project	2	
DAN 311	State Dance Company	2	

DAN 315	Site-Specific Dance Performance	1	
DAN 322	Dance and Society	3	GK
DAN 324	U.S. Concert Dance History	3	USD, , USD, VPA
DAN 326	Current Trends in Dance	3	
DAN 328	Dance Composition - Group Forms	2	
ENG 282	Introduction to Film	3	GK
ENG 292	Writing About Film	3	
ENG 364	History of Film to 1940	3	GK
ENG 374	History of Film From 1940	3	GK
ENG 378	Women & Film	3	GK
ENG 382	Film and Literature	3	GK
FTM 400	Major Fashion Designers	3	
GC 120	Foundations of Graphics	3	
GD 203	History of Graphic Design	3	
GD 303	Graphic Design Theory and Practice	3	
HA 201	History of Art from Caves to the Renaissance	3	
HA 202	History of Art From the Renaissance Through the 20th Century	3	
HA 203	History of American Art	3	
HA 410	History of the Art of Photography	3	
HON 299	Honors Special Topics - Visual and Performing Arts	3	
HON 390	Music and the Celtic World	3	GK, IP
HS 242	Landscape Design Introduction	3	
HS 275	Floral Design	3	
MUS 103	Theory and Musicianship I	3	
MUS 105	Introduction to Music in Western Society	3	GK
MUS 120	Introduction to Music Theory	3	
MUS 180	Introduction to Musical Experiences	3	
MUS 181	Exploring Music Theory	3	
MUS 200	Understanding Music: Global Perspectives	3	GK, IP
MUS 201	Introduction to Music Literature I	3	GK
MUS 202	Introduction to Music Literature II	3	GK
MUS 206	America's Music	3	USD, I, VPA
MUS 210	Introduction to Popular Music: 1950s-1970s	3	USD
MUS 211	Introduction to Popular Music: 1980s-Present	3	USD
MUS 230	Introduction to African-American Music	3	USD, I, VPA
MUS 240	Introduction to the Music Industry	3	
MUS 260	History of Jazz	3	USD
MUS 270	Songwriting Using Digital Audio Workstations	2	
MUS 305	Music Composition	3	
MUS 306	Music Composition with Computers	3	
MUS 310	Music of the 17th and 18th Centuries	3	GK
MUS 315	Music of the 19th Century	3	GK
MUS 320	Music of the 20th Century	3	GK
MUS 330	Survey of Musical Theater	3	GK
MUS 350	Music of Asia	3	GK, IP
MUS 360	Women In Music	3	USD, I, VPA
TDE 351	Ceramics: The Art and Craft of Clay	3	
THE 103	Introduction to the Theatre	3	

THE 203	Theory and Practice of Acting	3	
WGS 360	Women In Music	3	USD, I, VPA
WL 216	Art and Society in France	3	GK
WL 218	The Harlem Renaissance in Paris: Paris Noir	3	GK, USD, I, VPA
WLFR 318	The Heritage of French Cinema	3	GK
WLFR 320	Franco-Belgian Comics and Graphic Arts	3	IP, HUM, GK
WLGE 318	New German Cinema and Beyond	3	GK, HUM